# Searching

An extension of binary search with p processors gives that one can find the rank of an element in

$$\log_{p+1}(n) = \frac{\log n}{\log(p+1)}$$

many parallel steps with *p* processors. (not work-optimal)

This requires a CREW PRAM model. For the EREW model searching cannot be done faster than  $O(\log n - \log p)$  with p processors even if there are p copies of the search key.

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# Merging We have already seen a merging-algorithm that runs in time $\mathcal{O}(\log n)$ and work $\mathcal{O}(n)$ . Using the fast search algorithm we can improve this to a running time of $\mathcal{O}(\log \log n)$ and work $\mathcal{O}(n \log \log n)$ .

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# Merging

Given two sorted sequences  $A = (a_1, ..., a_n)$  and  $B = (b_1, ..., b_n)$ , compute the sorted squence  $C = (c_1, ..., c_n)$ .

## **Definition 1**

Let  $X = (x_1, \dots, x_t)$  be a sequence. The rank rank(y : X) of y in X is

 $\operatorname{rank}(y:X) = |\{x \in X \mid x \le y\}|$ 

For a sequence  $Y = (y_1, ..., y_s)$  we define rank $(Y : X) := (r_1, ..., r_s)$  with  $r_i = \operatorname{rank}(y_i : X)$ .

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# Merging

Input:  $A = a_1, ..., a_n$ ;  $B = b_1, ..., b_m$ ;  $m \le n$ 

- **1.** if m < 4 then rank elements of *B*, using the parallel search algorithm with *p* processors. Time: O(1). Work: O(n).
- **2.** Concurrently rank elements  $b_{\sqrt{m}}, b_{2\sqrt{m}}, \dots, b_m$  in A using the parallel search algorithm with  $p = \sqrt{n}$ . Time: O(1). Work:  $O(\sqrt{m} \cdot \sqrt{n}) = O(n)$

 $j(i) := \operatorname{rank}(b_{i\sqrt{m}}:A)$ 

**3.** Let  $B_i = (b_{i\sqrt{m}+1}, \dots, b_{(i+1)\sqrt{m}-1})$ ; and  $A_i = (a_{j(i)+1}, \dots, a_{j(i+1)})$ .

Recursively compute  $rank(B_i : A_i)$ .

**4.** Let *k* be index not a multiple of  $\sqrt{m}$ .  $i = \lceil \frac{k}{\sqrt{m}} \rceil$ . Then rank $(b_k : A) = j(i) + \operatorname{rank}(b_k : A_i)$ .

The algorithm can be made work-optimal by standard techniques.

proof on board...

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# Mergesort

Let L[v] denote the (sorted) sublist of elements stored at the leaf nodes rooted at  $v_{\cdot}$ 

We can view Mergesort as computing L[v] for a complete binary tree where the leaf nodes correspond to nodes in the given array.

Since the merge-operations on one level of the complete binary tree can be performed in parallel we obtain time  $O(h \log \log n)$ and work  $\mathcal{O}(hn)$ , where  $h = \mathcal{O}(\log n)$  is the height of the tree.

# **Mergesort**

#### Lemma 2

A straightforward parallelization of Mergesort can be implemented in time  $O(\log n \log \log n)$  and with work  $O(n \log n)$ .

This assumes the CREW-PRAM model.

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# **Pipelined Mergesort**

In every round, a node v sends sample( $L_s[v]$ ) (an approximation of its current list) upwards, and receives approximations of the lists of its children.

It then computes a new approximation of its list.

A node is called active in round *s* if  $s \le 3$  height(v) (this means its list is not yet complete at the start of the round, i.e.,  $L_{s-1}[v] \ne L[v]$ ).

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# **Pipelined Mergesort**

Algorithm 11 ColeSort()			
1: initialize $L_0[v] = A_v$ for leaf nodes; $L_0[v] = \emptyset$ otw.			
2: for $s \leftarrow 1$ to $3 \cdot \text{height}(T)$ do			
3: <b>for</b> all active nodes <i>v</i> <b>do</b>			
4: // u and w children of v			
5: $L'_{s}[u] \leftarrow \text{sample}(L_{s-1}[u])$			
6: $L'_{s}[w] \leftarrow \text{sample}(L_{s-1}[w])$			
7: $L_s[v] \leftarrow \operatorname{merge}(L'_s[u], L'_s[w])$			
$\operatorname{sample}(L_{s}[v]) = \begin{cases} \operatorname{sample}_{4}(L_{s}[v]) & s \leq 3 \operatorname{height}(v) \\ \operatorname{sample}_{2}(L_{s}[v]) & s = 3 \operatorname{height}(v) + 1 \\ \operatorname{sample}_{1}(L_{s}[v]) & s = 3 \operatorname{height}(v) + 2 \end{cases}$			
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# Pipelined Mergesort

#### Lemma 3

After round  $s = 3 \operatorname{height}(v)$ , the list  $L_s[v]$  is complete.

## Proof:

- clearly true for leaf nodes
- suppose it is true for all nodes up to height h;
- Fix a node v on level h + 1 with children u and w
- $L_{3h}[u]$  and  $L_{3h}[w]$  are complete by induction hypothesis
- ▶ further sample(L<sub>3h+2</sub>[u]) = L[u] and sample(L<sub>3h+2</sub>[v]) = L[v]
- hence in round 3h + 3 node v will merge the complete list of its children; after the round L[v] will be complete

# **Pipelined Mergesort**

#### Lemma 4

The number of elements in lists  $L_s[v]$  for active nodes v is at most O(n).

proof on board...

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# Pipelined Mergesort

Lemma 6

 $L'_{s}[v]$  is a 4-cover of  $L'_{s+1}[v]$ .

If [a,b] fulfills  $|[a,b] \cap (A \cup \{-\infty,\infty\})| = k$  we say [a,b]intersects  $(-\infty, A, +\infty)$  in k items.

#### Lemma 7

If [a, b] with  $a, b \in L'_s[v] \cup \{-\infty, \infty\}$  intersects  $(-\infty, L'_s[v], \infty)$  in  $k \ge 2$  items, then [a, b] intersects  $(-\infty, L'_{s+1}, \infty)$  in at most 2k items.

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## **Definition 5**

A sequence *X* is a *c*-cover of a sequence *Y* if for any two consecutive elements  $\alpha, \beta$  from  $(-\infty, X, \infty)$  the set  $|\{y_i \mid \alpha \leq y_i \leq \beta\}| \leq c$ .





# Merging with a Cover

#### Lemma 8

Given two sorted sequences A and B. Let X be a c-cover of A and B for constant c, and let rank(X : A) and rank(X : B) be known.

We can merge A and B in time O(1) using O(|X|) operations.

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# Merging with a Cover

#### Lemma 10

Given two sorted sequences A and B. Let X be a c-cover of B for constant c, and let rank(A : X) and rank(X : B) be known.

We can compute rank(B : A) using O(|X| + |A|) operations.

Easy to do with concurrent read. Can also be done with exclusive read but non-trivial.

# Merging with a Cover

### Lemma 9

Given two sorted sequences A and B. Let X be a c-cover of B for constant c, and let rank(A : X) and rank(X : B) be known.

We can compute  $\operatorname{rank}(A : B)$  using  $\mathcal{O}(|X| + |A|)$  operations.

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In order to do the merge in iteration s + 1 in constant time we need to know

 $\operatorname{rank}(L_{s}[v]:L'_{s+1}[u]) \text{ and } \operatorname{rank}(L_{s}[v]:L'_{s+1}[w])$ 

and we need to know that  $L_s[v]$  is a 4-cover of  $L'_{s+1}[u]$  and  $L'_{s+1}[w]$ .

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# **Lemma 11** $L_s[v]$ is a 4-cover of $L'_{s+1}[u]$ and $L'_{s+1}[w]$ .

- $L_{s}[v] \supseteq L'_{s}[u], L'_{s}[w]$
- $L'_{s}[u]$  is 4-cover of  $L'_{s+1}[u]$
- Hence, L<sub>s</sub>[v] is 4-cover of L'<sub>s+1</sub>[u] as adding more elements cannot destroy the cover-property.

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# Given

- $\operatorname{rank}(L'_{s}[u]:L'_{s+1}[u])$  (4-cover)
- $\blacktriangleright \operatorname{rank}(L'_{s}[w]:L'_{s}[u])$
- $\blacktriangleright \operatorname{rank}(L'_{s}[u]:L'_{s}[w])$
- $rank(L'_{s}[w]:L'_{s+1}[w])$  (4-cover)

## Compute

- $\blacktriangleright \operatorname{rank}(L'_{s+1}[w]:L'_{s}[u])$
- ▶  $rank(L'_{s+1}[u]:L'_{s}[w])$

## Compute

- ▶  $\operatorname{rank}(L'_{s+1}[w]:L'_{s+1}[u])$
- ► rank $(L'_{s+1}[u]: L'_{s+1}[w])$

# ranks between siblings can be computed easily

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# Analysis

# Lemma 12

Suppose we know for every internal node  $\boldsymbol{\upsilon}$  with children  $\boldsymbol{u}$  and  $\boldsymbol{w}$ 

- ▶ rank( $L'_{s}[v]:L'_{s+1}[v]$ )
- $\blacktriangleright \operatorname{rank}(L'_{s}[u]:L'_{s}[w])$
- ▶ rank( $L'_s[w]$ : $L'_s[u]$ )

## We can compute

- ▶ rank( $L'_{s+1}[v]$ : $L'_{s+2}[v]$ )
- ▶ rank $(L'_{s+1}[u]:L'_{s+1}[w])$
- ▶ rank $(L'_{s+1}[w]: L'_{s+1}[u])$

in constant time and  $O(|L_{s+1}[v]|)$  operations, where v is the parent of u and w.

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#### Given

- ▶ rank( $L'_{s}[u] : L'_{s+1}[u]$ ) (4-cover → rank( $L'_{s+1}[u] : L'_{s}[u]$ ))
- ▶ rank( $L'_{s}[w]$ : $L'_{s+1}[u]$ )
- ▶ rank( $L'_{s}[u]$ : $L'_{s+1}[w]$ )
- ▶ rank( $L'_s[w] : L'_{s+1}[w]$ ) (4-cover → rank( $L'_{s+1}[w] : L'_s[w]$ ))
- Compute (recall that  $L_s[v] = merge(L'_s[u], L'_s[w]))$
- $\blacktriangleright \operatorname{rank}(L_{s}[v]:L'_{s+1}[u])$
- $\blacktriangleright \operatorname{rank}(L_{s}[v]:L'_{s+1}[w])$

## Compute

- rank( $L_s[v]: L_{s+1}[v]$ ) (by adding)
- $\operatorname{rank}(L'_{s+1}[v]:L'_{s+2}[v])$  (by sampling)

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