### A Fast Matching Algorithm



We call one iteration of the repeat-loop a phase of the algorithm.



#### Lemma 4

Given a matching M and a maximal matching  $M^*$  there exist  $|M^*| - |M|$  vertex-disjoint augmenting path w.r.t. M.

#### Proof:

- Similar to the proof that a matching is optimal iff it does not contain an augmenting paths.
- Consider the graph G = (V, M ⊕ M\*), and mark edges in this graph blue if they are in M and red if they are in M\*.
- The connected components of *G* are cycles and paths.
- ► The graph contains  $k \leq |M^*| |M|$  more red edges than blue edges.
- Hence, there are at least k components that form a path starting and ending with a blue edge. These are augmenting paths w.r.t. M.

- Let  $P_1, \ldots, P_k$  be a maximal collection of vertex-disjoint, shortest augmenting paths w.r.t. M (let  $\ell = |P_i|$ ).
- $M' \stackrel{\text{\tiny def}}{=} M \oplus (P_1 \cup \cdots \cup P_k) = M \oplus P_1 \oplus \cdots \oplus P_k.$
- Let P be an augmenting path in M'.

#### Lemma 5

The set  $A \stackrel{\text{\tiny def}}{=} M \oplus (M' \oplus P) = (P_1 \cup \cdots \cup P_k) \oplus P$  contains at least  $(k+1)\ell$  edges.



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#### Proof.

- ► The set describes exactly the symmetric difference between matchings M and  $M' \oplus P$ .
- ► Hence, the set contains at least k + 1 vertex-disjoint augmenting paths w.r.t. M as |M'| = |M| + k + 1.
- Each of these paths is of length at least  $\ell$ .



### Lemma 6

*P* is of length at least  $\ell + 1$ . This shows that the length of a shortest augmenting path increases between two phases of the Hopcroft-Karp algorithm.

### Proof.

- ► If P does not intersect any of the P<sub>1</sub>,..., P<sub>k</sub>, this follows from the maximality of the set {P<sub>1</sub>,..., P<sub>k</sub>}.
- ► Otherwise, at least one edge from *P* coincides with an edge from paths {*P*<sub>1</sub>,...,*P<sub>k</sub>*}.
- This edge is not contained in A.
- Hence,  $|A| \le k\ell + |P| 1$ .
- ► The lower bound on |A| gives  $(k + 1)\ell \le |A| \le k\ell + |P| 1$ , and hence  $|P| \ge \ell + 1$ .

If the shortest augmenting path w.r.t. a matching M has  $\ell$  edges then the cardinality of the maximum matching is of size at most  $|M| + \frac{|V|}{\ell+1}$ .

#### Proof.

The symmetric difference between M and  $M^*$  contains  $|M^*| - |M|$  vertex-disjoint augmenting paths. Each of these paths contains at least  $\ell + 1$  vertices. Hence, there can be at most  $\frac{|V|}{\ell+1}$  of them.



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#### Lemma 7

The Hopcroft-Karp algorithm requires at most  $2\sqrt{|V|}$  phases.

### Proof.

- ► After iteration  $\lfloor \sqrt{|V|} \rfloor$  the length of a shortest augmenting path must be at least  $\lfloor \sqrt{|V|} \rfloor + 1 \ge \sqrt{|V|}$ .
- ► Hence, there can be at most  $|V|/(\sqrt{|V|} + 1) \le \sqrt{|V|}$  additional augmentations.

#### Lemma 8

One phase of the Hopcroft-Karp algorithm can be implemented in time O(m).

Do a breadth first search starting at all free vertices in the left side L.

(alternatively add a super-startnode; connect it to all free vertices in L and start breadth first search from there)

The search stops when reaching a free vertex. However, the current level of the BFS tree is still finished in order to find a set F of free vertices (on the right side) that can be reached via shortest augmenting paths.



- Then a maximal set of shortest path from the leftmost layer of the tree construction to nodes in F needs to be computed.
- Any such path must visit the layers of the BFS-tree from left to right.
- To go from an odd layer to an even layer it must use a matching edge.
- To go from an even layer to an odd layer edge it can use edges in the BFS-tree or edges that have been ignored during BFS-tree construction.
- We direct all edges btw. an even node in some layer  $\ell$  to an odd node in layer  $\ell + 1$  from left to right.
- A DFS search in the resulting graph gives us a maximal set of vertex disjoint path from left to right in the resulting graph.



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