Praktikum Algorithmen-Entwurf

Due Date: Monday, 9th December 2013, 14:00

Aufgabe 1 (Planar graph coloring coloring)

Consider a strongly connected graph G = (V, E). Implement and animate the third greedy algorithm from the tutorial, in a way that a "good" coloring is achieved in time $O(|V| \log |V| + |E|)$. The nodes should be displayed in their respective color and should be labelled with their respective position in the ordering σ . After termination of the algorithm, the number of colors used is displayed.

Remarks

As input for your algorithm, use the undirected graphs color1.gw to color6.gw. Graphs color1.gw to color4.gw are planar, the other two are general graphs.